

BIRZEIT UNIVERSITY

FACULTY OF ENGINEERING AND TECHNOLOGY

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ENME 438 CONTROL THEORY

Introduction to Control Theory

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1 Introduction

Man is not the creator of control systems; theses systems exist in nature. Our body has several control systems such as:

- 1. Pancreas: It regulates blood sugar levels.
- 2. Adrenaline: Its level increases in addition to heart-rate at times of fight or flight, which causes more oxygen to be delivered to the cells.
- 3. Eyes: They can follow a moving object to keep it in view.
- 4. Hands and Arms: They can grasp objects and place them at a precise location.

These examples and others led to the idea of creating Automatic Control Systems.

1.1 Automatic Control Systems

Q: Why do we need control systems? Consider the following:

- 1. What good is an airplane if you are a pilot and you can't make it go where you want it to go?
- 2. What good is a chemical products production line if you can't control temperature, pressure and pH in the process?
- 3. What good is an oven if you can't control the temperature? (And, does it matter if it's an oven in a kitchen or an oven in a heat-treating department that is used to harden metal parts?)
- 4. What good is a pump if you can't control the flow rate it produces?

The common idea between all of the above cases is that there is a certain quantity (variable) that needs to be monitored, and, when needed, action should be taken.

1.2 Control System Examples

- 1. Water level in a tank.
- 2. Oven
- 3. Automated vehicles
- 4. Air-conditioning units
- 5. Robotic applications
- 6. Elevators etc.

2 Definitions and Terminology

- 1. Controlled Variable: the quantity that is measured and controlled (output of the system).
- 2. Manipulated Variable (Control Signal): the quantity that is varied by the controller to affect the controlled variable.
- 3. **Control**: measuring the controlled variable, and applying a control signal to the system to correct or limit deviation of the measured value from the required value.
- 4. Plant: a set of parts functioning together to perform a particular operation (Physical System).
- 5. **Process**: an operation that we want to control.
- 6. **System**: a combination of components that act together to perform a certain objective. (Not necessarily physical, it could be biological, economic ..)
- 7. Disturbance: an unpredicted signal that affects the value of the output negatively.
- 8. **Feedback**: comparing the output to the input by calculating the difference between them, and bringing it close to zero.
- 9. **Control System**: a group of processes designed to obtain a desired output with a desired performance.

Input; stimulusControlOutput; responseDesired responseSystemActual response

Figure 1: Simplified Description of a Control System

10. **System Response**: a representation of the performance of the system as a result of applying a certain input signal, which demonstrates the change of the controlled variable with respect to time.

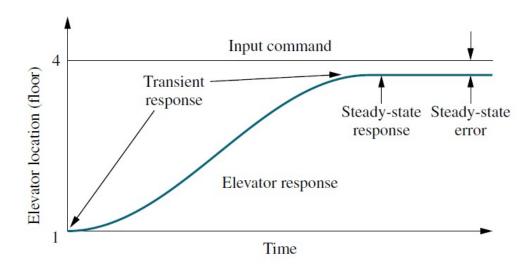


Figure 2: System Response Example (Elevator)

3 Control System Configurations

- 1. Closed-Loop Control System: this configuration includes feedback, which means that a change in the value of the output (controlled) variable will directly affect the input (manipulated) signal.
- 2. **Open-Loop Control System**: this configuration does not include feedback, which means that the output (controlled) variable has no effect on the input (manipulated) signal.

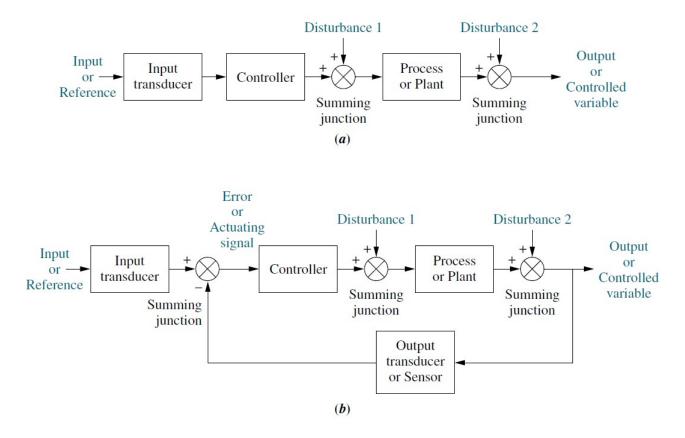


Figure 3: Block Diagrams of Control Systems: a. Open-Loop, b. Closed-Loop

3.1 Open-Loop vs. Closed-Loop

Configuration	Pros	Cons	
Closed-Loop	Insensitive to distur-	Stability problems	
	bances		
Open-Loop	Simple, Easy to main-	Sensitive to distur-	
	tain, Less expensive,	bances, Recalibration	
	No stability problems,	is often needed	
	Good when output is		
	not easily measured		

4 Control System Design

4.1 Reasons for building control systems:

- 1. Power amplification.
- 2. Remote control.

- 3. Convenience of input form.
- 4. Compensation for disturbances.

4.2 Design Procedure:

- 1. Understand the requirements of performance.
- 2. Understand the physical system associated with the problem.
- 3. Create a schematic diagram.
- 4. Develop a mathematical model.
- 5. Draw a functional block diagram.
- 6. Reduce the block diagram.
- 7. Analyze and design using the help of test input signals shown in the table below.

Input	Function	Description	Sketch	Use
Impulse	$\delta(t)$	$\delta(t) = \infty \text{ for } 0 - \langle t \rangle < 0 +$ = 0 elsewhere $\int_{0-}^{0+} \delta(t) dt = 1$	$f(t)$ $\delta(t)$	Transient response Modeling
Step	<i>u</i> (<i>t</i>)	u(t) = 1 for t > 0 $= 0 for t < 0$	f(t)	Transient response Steady-state error
Ramp	tu(t)	$tu(t) = t \text{ for } t \ge 0$ $= 0 \text{ elsewhere}$		Steady-state error
Parabola	$\frac{1}{2}t^2u(t)$	$\frac{1}{2}t^2u(t) = \frac{1}{2}t^2 \text{ for } t \ge 0$ $= 0 \text{ elsewhere}$	f(t)	Steady-state error
Sinusoid	sin <i>wt</i>		f(t)	Transient response Modeling Steady-state error

Figure 4: Test Waveforms used in Control Systems

4.3 Design Considerations

When designing a control system, you should keep in mind that we are trying to obtain:

- 1. Less steady-state error.
- 2. Better transient response.
- 3. Better stability.

References

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- [3] Nise, N. S. (2011). Control Systems Engineering (Sixth Edition) John Wiley and Sons.